General Course Information

Course Title: MGMT 5113 Managing Teams

Credit Weight: 0.25 credits

Prerequisites: MGMT 5100, Managing People and Organization (optional, not mandatory)

Course Description

Factors affecting team performance. Team development, the impact of team size, team processes, organizational practices that support teams, potential team interventions, and the unique challenges faced by virtual teams.

Course Rationale

Managers in today's workforce are navigating the shift to what can be called a 'new normal'. Pre-COVID, fully virtual work teams were a rare occurrence, or reserved for project teams dispersed across countries and time zones. Today, because of the ever-shifting workforce needs, it is even more important for managers to understand how to build, support and lead high-performance teams in a combination of in-person, hybrid, and fully virtual scenarios.

Course Learning Objectives

After successfully completing this course, you will be able to: Ac pt to working in teams in response to the charging global business en ronner

Evaluate workplace requirements to decide it a team to a group is not earpropriate to use in a given context.

Facilitate effective decision-making and participation in team meetings.

Implement appropriate leadership styles when managing teams.

Use a variety of tools and resources to recruit, build and manage high-performing teams and team players.

Recognize key team dysfunctions and devise a plan to overcome them.

Course Schedule

Module	Topics	Deliverable	
1	The 'New Normal' at Work	Assignment #1 – Team Charter Assigned on Jan. 9 th and due Jan. 15 th – see	
2	Working in Teams	Brightspace Module 1 for details Assignment #2 – Managing Hybrid Teams in an Ever-Changing World of Work (multiple deliverables over the duration of the course – see Brightspace Module 2 for details) Phase 1 starts Jan. 16 th and ends Jan. 22nd	

Module	Topics	Deliverable	
		Phase 1 deliverables due on January 22 nd and 25 th	
3	Your Role as a Manager	Assignment #2 Phase 2 starts Jan. 23 rd and ends Jan. 29 th Phase 2 deliverables due on February 1 st	
4	Cultivating a High Performing Team Environment	Assignment #2 Phase 3 starts Jan. 30 th and ends Feb. 5 th Phase 3 deliverables due on February 8 th	
5	Navigating Team Dysfunction – Trust, Conflict, and Commitment	Assignment #2 Phase 4 starts Feb. 6 th and ends Feb. 19 th Phase 4 deliverables due on February 19 th and February 21 st	
6	Navigating Team Dysfunction – Accountability, Decision Making, and the Role of a Manager	Assignment #2 Phase 5 starts Feb. 13 th and ends Feb. 19 th Phase 5 deliverables due on February 19 th and 22 nd Assignment #3 – Course Reflection Assigned Feb. 13 th and due Feb. 26 th – see Brightspace Module 1 for details	
7	Team Presentation and Final Report	No new content this week, final work on last deliverables	

Learning Ma erials

We will use the following as urceathroughout the coase. The work by Patrick Lencioni are available to you through the University's MacOdrum Larry, free of charge via <u>ARES</u>. The Library also has a few copies of Ken Blanchard's book available to borrow on a first come-first serve basis. To access this site in Brightspace, go to the course homepage, click on TOOLS, and in the drop-down menu, select ARES Reserves. Here you can access electronic readings and see the availability of physical items on reserve at the Carleton University MacOdrum library. Items will be available for access in ARES starting January 1st, 2023.

The One Minute Manager Builds High Performing Teams, Excellence Through Team Building Third Edition, Ken Blanchard, Donald Carew, Eunice Parisi-Carew (ISBN 978-0-06-174120-3).

The Five Dysfunctions of a Team, A Leadership Fable, Patrick Lencioni, Jossey Bass (ISBN 978-0-7879-6075-9)

The Ideal Team Player, Patrick Lencioni, Jossey Bass (ISBN978-1-119-20959-1)

Articles (ARES reserve):

Module 1 - 15 Questions About Remote Work, Answered, Tsedal Neeley, Harvard Business Review

Module 3 - How CEO's Should Manage Their Time in the Hybrid Workplace, Nitin Nohria, Harvard Business Review Digital Article

Learning Materials

Activity	Scored	Percent of
	Out of	Total
		Grade
Team Charter – Team Activity	105	15%
Hybrid Teams Project – Team Activity	345	25%
Phase 1 Deliverable	55 (5%)	
Team Presentation	140 (8%)	
Team Final Report	150	
	(12%)	
Hybrid Teams Project – Individual Activity	100	20%
Phase Manager Self-Assessment	60 (10%)	
Memo		
Phase Manager Peer Assessments	40 (10%)	
(x3-4)		
Course Discussions – Team Activity	34	10%
Course Discussions – Individual Activity	48	10%
Course Reflection	115	20%
TOTAL	747	100%

Late Assignments

To ensure fairness to distude to, senaties will be applied to large a signments: Failure to submit an assignment on time with result in an aitial senation of the processing points, followed by an additional (2) percentage points per day thereafter. For example, an assignment that would normally merit a grade of 80% would receive a grade of 75% if submitted after the deadline on the due date, 73% if submitted the following day, and so on.

Requests for extension without penalty will be considered in cases of illness, family emergency, or other exceptional circumstances.